

JHMDGC Disc Golf Tournament Rules

- Hole #1 **CTP**, OB in Pond, OB over fence to right of basket
- Hole #2 OB over White Line
- Hole #3 No OB
- Hole #4 OB in Pond
- Hole #5 OB in Pond
- Hole #6 OB in Pond, OB on or over Road
- Hole #7 **LONG DRIVE**, OB in Pond, OB on or over Road, OB in Parking Lot
- Hole #8 OB in Pond, OB in Parking Lot, Mando Right of Marked Light Pole
Drop Zone at Marked Light Pole
- Hole #9 OB in Pond, OB in Parking Lot
- Hole #10 OB over fence to left of basket, Mando Left of Marked Tree
Drop Zone near Mando Tree
- Hole #11 OB over fence behind basket
- Hole #12 **CTP**, No OB
- Hole #13 No OB
- Hole #14 No OB
- Hole #15 No OB
- Hole #16 **CTP**, OB on or over Road
- Hole #17 Mando Right of Marked Tree, Drop Zone near Marked Tree
- Hole #18 No OB

Make it, Take it Challenge - Each Player will get 1 shot to "ACE" the temp basket between hole 18 and hole 1. If more than one person makes it during tournament play, then a putt-off will determine the winner. If no one makes it, then hole 1 will be used for a winner take all CTP.